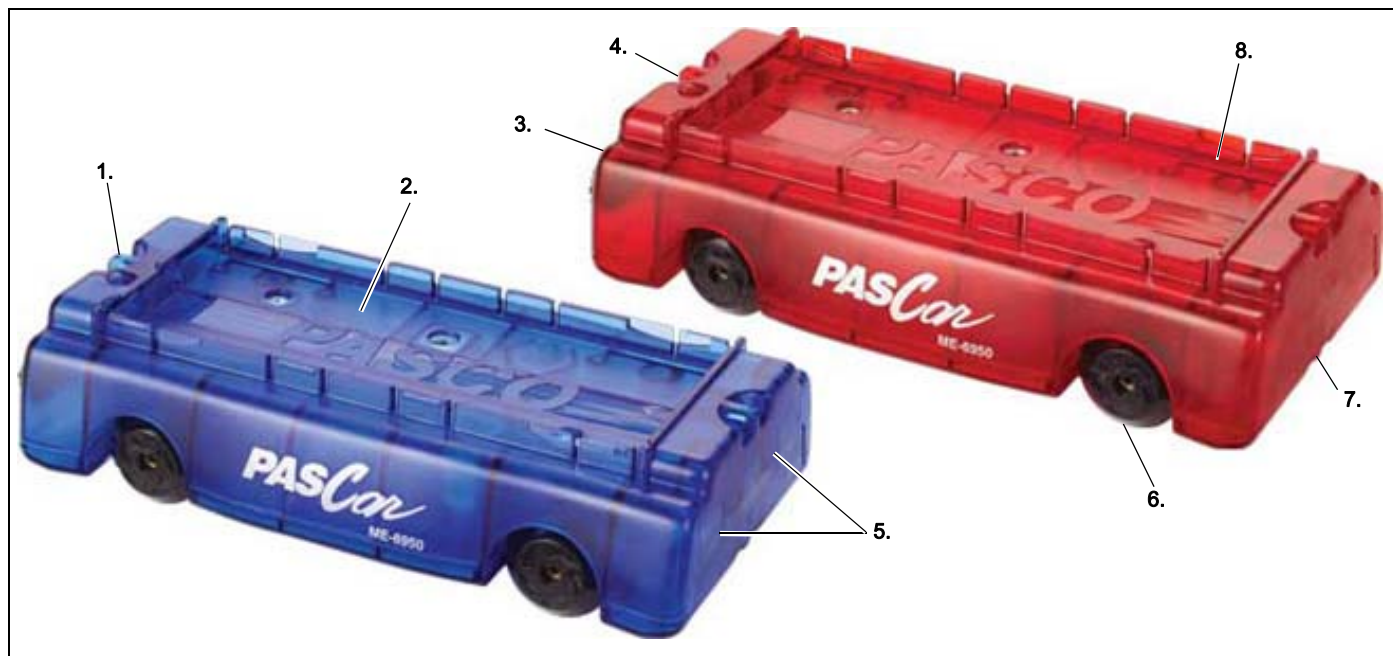


PAScar Red ME-6933 PAScar Blue ME-6934 PAScars (Set of 2) ME-6950



Features

1	Upper Tie Point	4	Magnets
2	Accessory Tray	5	Low-friction Retractable Ball-bearing Wheels
3	Polycarbonate Body	7	Lower Tie Point
4	Plunger Trigger	8	Slot for Cart Picket Fence (ME-9804)

Accessories

Please see the PASCO catalog or the PASCO web site at

www.pasco.com

for information about accessories such as tracks, springs, bumpers, pulleys, masses, and special attachments that are designed to be used with the PAScar.

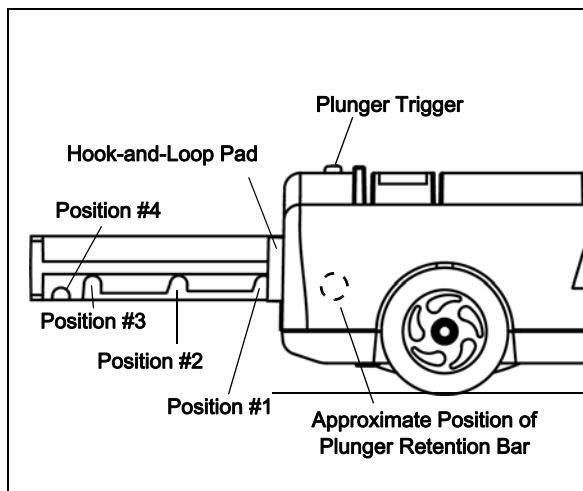
Introduction

The PAScar is a 250 gram polycarbonate cart with a spring plunger in one end and magnets in the other. It has "hook-and-loop" (Velcro®) tabs on the plunger end for inelastic collision studies. The magnets can be used for elastic collisions studies. The spring plunger has four setting positions and is released by a plunger trigger on the top of the plunger end of the PAScar. Both ends of the PAScar have convenient tie points at the top and the bottom. On the top of the PAScar is an accessory tray that can hold extra masses. The tray has threaded holes for attaching PASCO accessories such as a Cart Adapter that can be used to mount a Motion Sensor.

Other Features

The PAScar has ball-bearing wheels that are designed with narrow edges to minimize friction. The cart has a spring suspension system that prevents damage to the wheels and internal components if the cart is dropped or stepped on. Special indentations on the edge of the accessory tray allow PAScars to be stacked for easy storage.

Plunger Operation



The plunger has four indentations on one side that you can see when the plunger is fully extended. Inside the PAScar is a Plunger Retention Bar. When the plunger is pushed in far enough so that an indentation lines up with the Retention Bar, the plunger will be held in that position until the Plunger Trigger pushes the Retention Bar down so it is out of the way. If the end of the plunger is next to an object such as a heavy book, the PAScar will accelerate away from the object when the Plunger Trigger is pushed down and the plunger applies a force.

Positions #1, #2, and #3

Push the plunger into the PAScar until you hear or feel the first “click” (Position #1) as the indentation catches on the Retention Bar. Push the plunger farther into the PAScar until you hear or feel the second “click” (Position #2). Push the plunger again until it is at Position #3. To release the plunger, push down on the Plunger Trigger.

CAUTION: The plunger comes out rapidly, so be prepared. For example, do not hold the plunger end of the PAScar against your eye (or anything else that would be harmed) if the plunger is released.

Position #4

To push the plunger to Position #4, press and hold the Plunger Trigger down. Push the plunger all the way into the PAScar until the indentation catches on the Retention Bar. The end of the plunger will be flush with the end of the

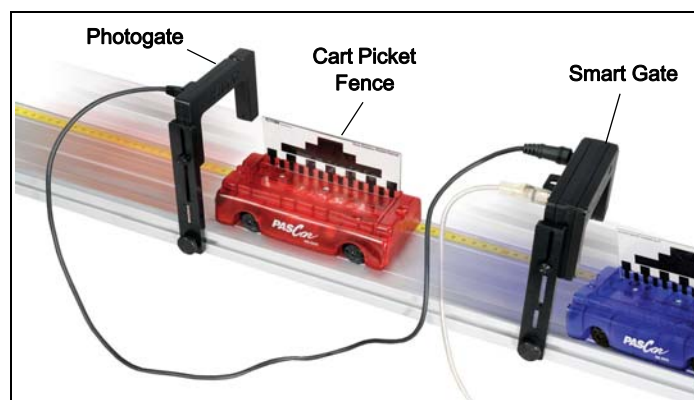
PAScar. The plunger pushes outward with maximum force when it is released from Position #4. This is the position used when doing inelastic collisions with the Velcro bumpers.

Usage

The following illustrations show a few of the ways that the PAScar is used. See the PASCO web site at www.pasco.com for more information.

PAScar (Set of 2)

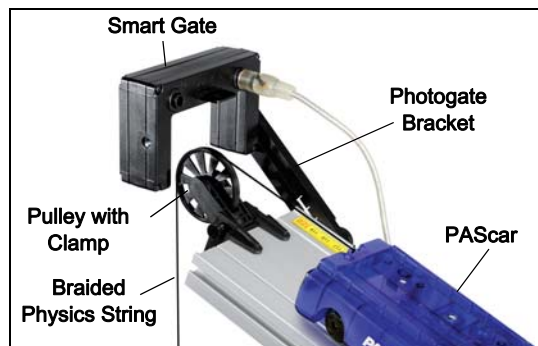
PASCO ME-6950 is a set of two PAScars; one red and one blue. The different colors make it easier to keep track of the carts in collisions studies.



PAScar Dynamics Systems

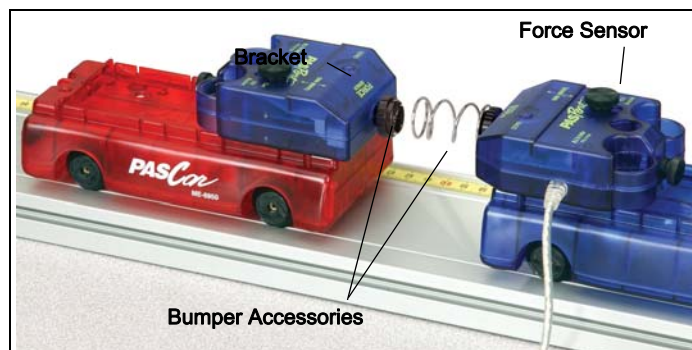
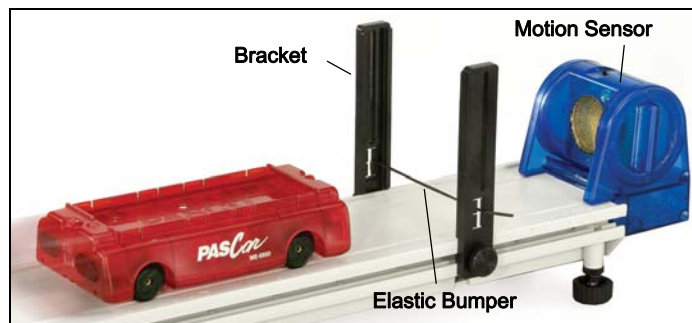
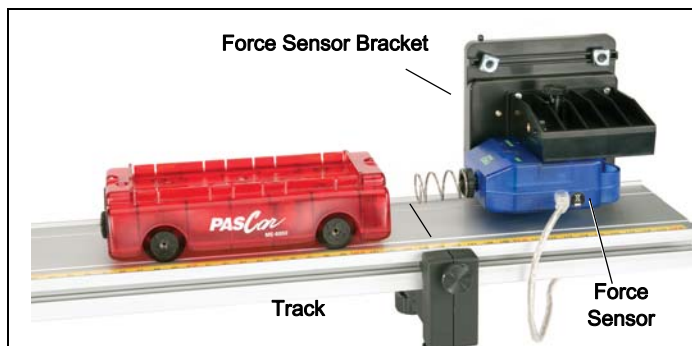
PAScars are included in bundles with tracks, adjustable feet, end stops, a track pivot clamp and other accessories such as mass bars, photogate brackets, “cart picket fences”, and a pulley with clamp.





Brackets and Bumpers

There are a variety of accessories that fit onto a PAScar or onto a track for use with a PAScar.



Experiments

The included PAScar experiments rely on the measurement of time, distance, and mass. The basic equipment

required is: stopwatch, metric tape measure (2 m or more), and a mass balance.

Equipment Suggested Model Number

30 Meter Measuring Tape	SE-8712A
Stopwatch	ME-1234
Pulley with Clamp	ME-9448B
Hooked Mass Set	SE-8959
Physics String	SE-8050
Balance	SE-8723
Meter Stick	SE-8827

For information about the basic equipment and other items for use with the PAScar, see the PASCO catalog or the PASCO web site at

www.pasco.com

Technical Support

For assistance with any PASCO product, contact PASCO at:

Address: PASCO scientific
10101 Foothills Blvd.
Roseville, CA 95747-7100

Phone: 916-786-3800 (worldwide)
800-772-8700 (U.S.)

Fax: (916) 786-7565

Web: www.pasco.com

Email: support@pasco.com

More Information

For more information about the latest revision of this Instruction Manual, visit:

www.pasco.com/manuals

and enter the Product Number.

For information about the PAScars or any PASCO product, what software to use, and what other accessories are available, check the PASCO web site.

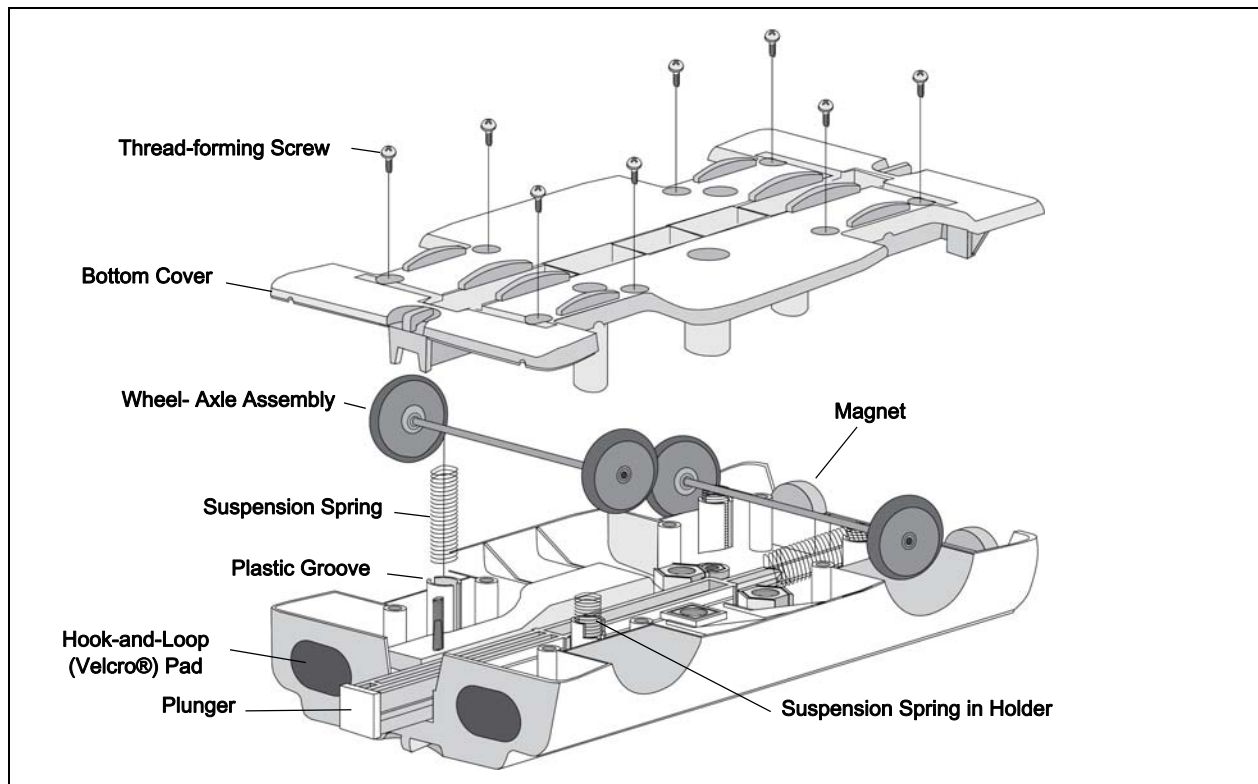
Warranty, Copyright, and Trademarks

Limited Warranty For a description of the product warranty, see the PASCO catalog. **Copyright** The PASCO scientific 012-07361C *Instruction Manual* is copyrighted with all rights reserved. Permission is granted to non-profit educational institutions for reproduction of any part of this manual, providing the reproductions are used only in their laboratories and classrooms, and are not sold for profit. Reproduction under any other circumstances, without the written consent of PASCO scientific, is prohibited. **Trademarks** PASCO and PASCO scientific are trademarks or registered trademarks of PASCO scientific, in the United States and/or in other countries. All other brands, products, or service names are or may be trademarks or service marks of, and are used to identify, products or services of, their respective owners. For more information visit www.pasco.com/legal.

Appendix

Replacing the Wheel-Axle Assemblies

1. Using a Phillips screwdriver, loosen the screws and remove the bottom cover plate.



NOTE: The screws that connect the two halves of the PAScar are thread-forming screws and may require substantial force to remove and reinstall. A #1 Phillips point screwdriver is recommended.

2. With the car in a stable position, gently lift the wheel-axle assemblies from the plastic grooves.

NOTE: Be sure to keep the components such as springs, plunger, nuts and magnets in their proper orientation as shown in the diagram. Rearranging or moving these items could change the operational capability of the PAScar.

3. Place the wheel-axle assemblies over the suspension springs.
4. Place the bottom plastic cover over the axles. Align the bottom cover flush with the frame. Replace the screws and tighten them until the cover fits snugly against the outside frame.

NOTE: When replacing the cover, be careful not to knock the plunger trigger release spring or the plunger spring from their holding places.

Experiment 1: Kinematics (Average vs. Instantaneous Velocities)

Equipment Needed
PAScar
Metric Tape Measure
Stopwatch

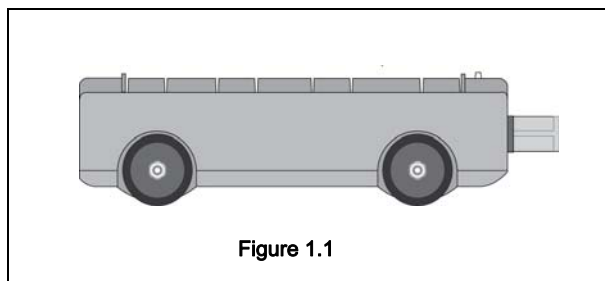


Figure 1.1

Purpose

In this lab, the PAScar will be used to investigate one dimensional accelerated motion. The PAScar will be launched over the floor using the built-in spring plunger. The PAScar will “decelerate” over the floor under the combined action of rolling friction and floor slope. You will be able to establish whether or not the acceleration of the PAScar is constant. This will be done by initially assuming a constant acceleration and then by examining the results to see if they are consistent with this assumption.

Theory

The PAScar will be allowed to roll to a stop. The distance **D** covered and the total elapsed time **T** from launch to stop will be measured and recorded. The average velocity over this interval is given by the following equation:

$$v_{av} = \frac{D}{T} \quad \text{Eqn. 1}$$

If the acceleration of the PAScar is constant as it rolls to a stop over the floor, then the initial instantaneous velocity of the PAScar at the final moment of launch is given by the following equation:

$$v_0 = 2v_{av} = \frac{2D}{T} \quad \text{Eqn. 2}$$

And the value of the acceleration would be given by the following equation:

$$a = \frac{\Delta v}{t} = \frac{0 - v_0}{T} = -\frac{2D}{T^2} \quad \text{Eqn. 3}$$

If the acceleration and v_0 are known, then the time t_1 required to cover the distance d to some intermediate point (i.e. short of the final stopping point!) can be calculated by applying the quadratic formula to the following equation:

$$d = v_0 t_1 + \frac{1}{2} a t_1^2 \quad \text{Eqn. 4}$$

Calculated values of t_1 will be compared with directly measured values. The extent to which the calculated values agree with the directly measured values is an indication of the constancy of the acceleration of the PAScar.

Note your theoretical values in Table 1.1.

Procedure

1. Once you have roughly determined the range of the PAScar, clearly mark a distance d that is about

half way out from the start. Measure this distance and record it at the top of Table 1.1.

- Using a stopwatch with a lap timer and metric tape, it is possible to determine t_1 , T and D for each launch. Practice this step a few times before you start recording data.

NOTE: To eliminate reaction time errors, it is very important to have the person who launches the PAScart also be the timer!

- Launch the PAScar and record the data described in the previous step for six trials. To cock the spring plunger, push the plunger in, and then push the plunger slightly upward to allow one of the notches on the plunger bar to “catch” on the edge of the small metal bar at the top of the hole. (Don’t count the trials in which the timer feels that a distraction interfered with the measurement.) Record your best trials in Table 1.1.
- Using the equations described in the theory section and the data recorded in the table, do the calculations needed to complete the table.

Data Analysis

$d = \underline{\hspace{2cm}}$ cm

Table 1.1

Trial	Experiment					Theory	% Diff.
	t_1 (s)	T (s)	D (cm)	v_0 (cm/s)	a (cm/s ²)	t_1 (s)	
1							
2							
3							
4							
5							
6							

Questions

- Is there a systematic difference between the experimental and calculated values of t_1 ? If so, suggest possible factors that would account for this difference.
- Can you think of a simple follow up experiment that would allow you to determine how much the PAScar’s “deceleration” was affected by floor slope?

Experiment 2: Coefficient of Friction

Equipment Needed
PAScar
Metric Tape Measure
Stopwatch

Purpose

In this lab, the PAScar will be launched over the floor using the on-board spring launcher. The PAScar will “decelerate” over the floor under the combined action of rolling friction and the average floor slope. To determine both the coefficient of rolling friction μ_r and θ , the small angle at which the floor is inclined, two separate experiments must be done. (Recall that to determine the value of two unknowns, you must have two equations.)

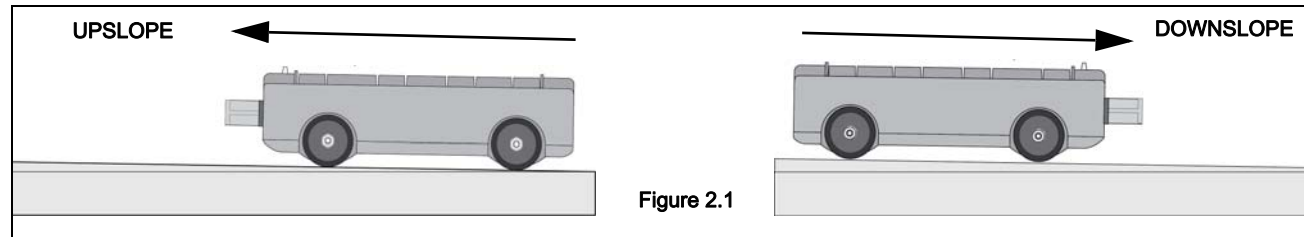


Figure 2.1

Theory

The PAScar will be launched several times in one direction, and then it will be launched several times along the same course, but in the opposite direction. For example, if the first few runs are toward the east, then the next few runs will be toward the west. See Figure 2.1. In the direction which is slightly downslope, the acceleration of the PAScar is given by the following equation:

$$a_1 = +g \sin \theta - \mu_r g \quad \text{Eqn. 1}$$

And the acceleration in the direction that is slightly upslope will be:

$$a_2 = -g \sin \theta - \mu_r g \quad \text{Eqn. 2}$$

Numerical values for these accelerations can be determined by measuring both the distance d that the PAScar rolls before stopping and the corresponding time t . Given these values, the acceleration can be determined from the following equation:

$$a = \frac{2d}{t^2} \quad \text{Eqn. 3}$$

Having obtained numerical values for a_1 and a_2 , Eqn. 1 and Eqn. 2 can be simultaneously solved for μ_r and θ .

Procedure

1. Place the PAScar in its starting position and then launch it. To cock the spring plunger, push the plunger in to allow one of the notches on the plunger bar to “catch” on the Plunger Retaining Bar inside the PAScar. Using a stopwatch and metric tape, determine the range d and the total time spent rolling t . Record these in Table 2.1.
2. Repeat step 1 six times for each direction and enter your results in Table 2.1.
3. Using Eqn. 3, compute the accelerations corresponding to your data and an average acceleration for each of the two directions.
4. Using the results of step 3, determine μ_r and θ by algebraically solving for the two unknowns.

Table 2.1

	First Direction		
Trial	d (cm)	t (s)	a (cm/s ²)
1			
2			
3			
4			
5			
6			

	Second Direction		
Trial	d (cm)	t (s)	a (cm/s ²)
1			
2			
3			
4			
5			
6			

Average Acceleration = _____ cm/s²

Average Acceleration = _____ cm/s²

Data Analysis

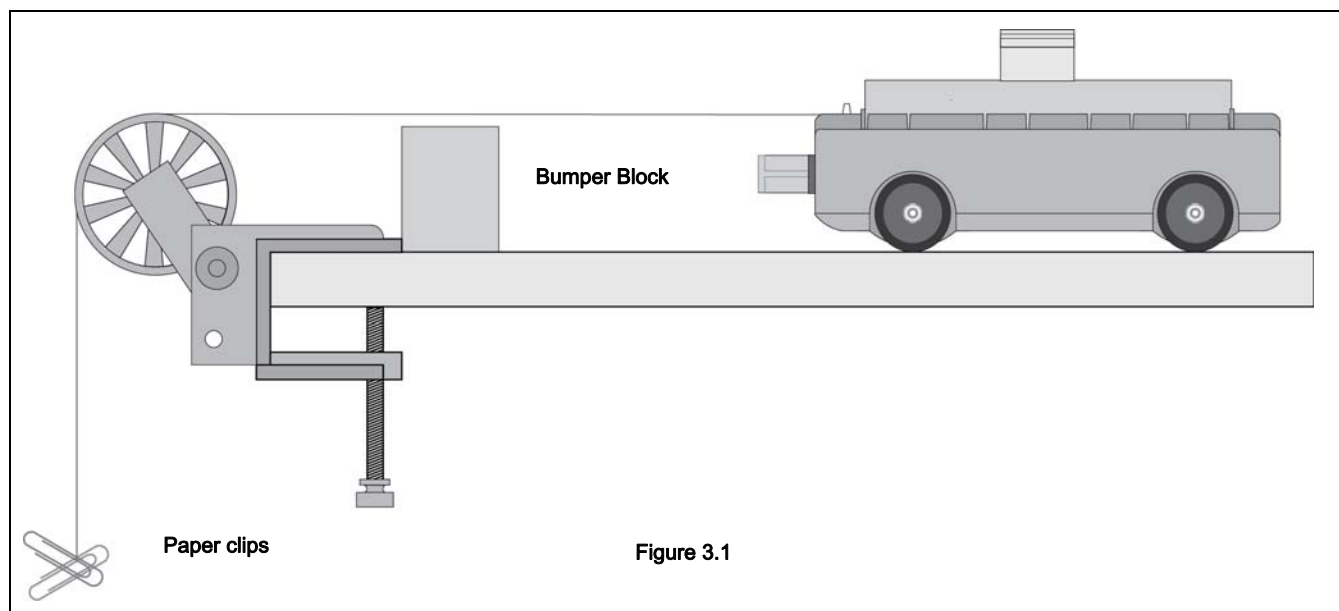
Coefficient of rolling friction = _____ Floor Angle = _____

Questions

1. Can you think of another way to determine the acceleration of the PAScar? If you have time, try it!
2. How large is the effect of floor slope compared to that of rolling friction?

Experiment 3: Newton's Second Law (Predicting Accelerations)

Equipment Needed	
PAScar	Pulley and Pulley Clamp
Mass Set	Balance
Stopwatch	String
Paper clips	Block (to act as bumper)



Purpose

In this lab, a small mass m will be connected to the PAScar by a string as shown in Figure 3.1. The string will pass over a pulley at the table's edge so that as the mass falls the PAScar will be accelerated over the table's surface. As long as the string is not too elastic and there is no slack in it, both the falling mass and the PAScar will have the same acceleration. The resulting acceleration of this system will be experimentally determined and this value will be compared to the acceleration predicted by Newton's Second Law.

Theory

The PAScar will be released from rest and allowed to accelerate over a distance d . Using a stopwatch, you will determine how long it takes, on average, for the PAScar to move through the distance d . An experimental value for the PAScar's acceleration a can be determined from:

$$d = \frac{1}{2}at^2 \quad \text{which leads to} \quad a = \frac{2d}{t^2} \quad (\text{Experimental Value})$$

Assuming that the tabletop is truly horizontal (i.e. level), Newton's Second Law ($F = ma$) predicts that the acceleration of this system will be:

$$a = \frac{F_{\text{net}}}{M_{\text{total}}} \quad \text{or} \quad a = \left(\frac{m}{M_{\text{total}}} \right) g \quad (\text{Theoretical. Value})$$

Procedure

1. Set up the pulley, PAScar, and a bumper of some sort to prevent the PAScar from hitting the pulley at the end of its run. Add the following masses to the accessory tray of the PAScar: 10-g, 20-g, 50-g, 200-g and two 5-g masses.
2. Carefully level the table until the PAScar has no particular tendency to drift or accelerate in either direction along its run.
3. Tie one end of the string to the tie point on the top of one end of the PAScar. Drape the string over the pulley. Adjust the pulley up-or-down so the string is level.
4. Adjust the length of the string so that the longest arrangement of masses that you intend to use will not hit the floor before the PAScar has reached the end of its run. Put a loop in this end of the string.
NOTE: The PAScar's acceleration falls to zero when the falling mass hits the floor.
5. Hang enough paper clips onto the dangling loop in the string until the PAScar will just continue to move without apparent acceleration when barely nudged. This small added mass will compensate for friction in the system and will be ignored in the following calculations. The paper clips will remain attached to the loop throughout the experiment!
6. Move a 10 gram mass from the bed of the PAScar to the hanging loop and pull the PAScar back to a clearly marked starting point. Determine the distance d that the PAScar will move from the starting point to the bumper block and record this distance at the top of Table 3.1.
NOTE: The total mass of the system will remain constant throughout the experiment.
7. Practice releasing the PAScar being careful not to give it any push or pull as you do so. The best way to do this is to press your finger into the table in front of the PAScar thereby blocking its movement. Quickly pull your finger away in the direction that the PAScar wants to move. At the instant you pull your finger away, start your stopwatch. Stop your stopwatch at the instant the PAScar arrives at the bumper. To eliminate reaction time errors, it is best that the person who releases the PAScar also does the timing!
8. Determine the average time for the PAScar to move through the distance d , having been released from rest. Record the average of the four time trials in which you have the most confidence in Table 3.1. Repeat for all of the masses given in the data table.
9. Excluding the pulley, determine the total mass of your system, M_{total} (PAScar, added masses, string) and record at the top of Table 3.1. (It will be close to 550 grams, but you should check it on a balance.)
10. Fill in the table using your data and the equations given in the Theory section.

Data Analysis

$$d = \text{_____ cm} \quad M_{\text{total}} = \text{_____ gram}$$

Table 3.1

Trial	m (g)	Average time (s)	a_{exp} (cm/s ²)	a_{th} (cm/s ²)	% Diff.
1	5				
2	10				
3	15				
4	20				
5	25				
6	30				
7	35				
8	40				

Question

1. Can you think of any systematic errors that would effect your results? Explain how each would skew your results.

NOTES

Experiment 4: Cart Calibration (Measuring the Spring Constant)

Equipment Needed	
PAScar	Stopwatch
Mass Set	Balance
Pan for holding masses	Metric Ruler
Metric Measuring Tape	

Purpose

The PAScar has a spring plunger, which can be used for producing relatively elastic collisions and providing a reproducible launch velocity.

Theory

For this and the following experiments, it will be necessary to find the spring constant k of the car's spring plunger. As compressional forces F are applied to the spring, the spring will compress a distance x , which is measured with respect to its uncompressed equilibrium position. If F is plotted versus x on graph paper, the spring constant is given by the slope of the graph as:

$$k = \frac{\Delta F}{\Delta x} \quad \text{Eqn. 1}$$

Once k is known, it is possible to predict the launch velocity v_0 by using conservation of energy, since the elastic potential energy stored in the spring is converted into kinetic energy at the time of launch. The launch velocity can be found from:

$$\frac{1}{2}mv_0^2 = \frac{1}{2}kx_0^2 \quad \text{Eqn. 2}$$

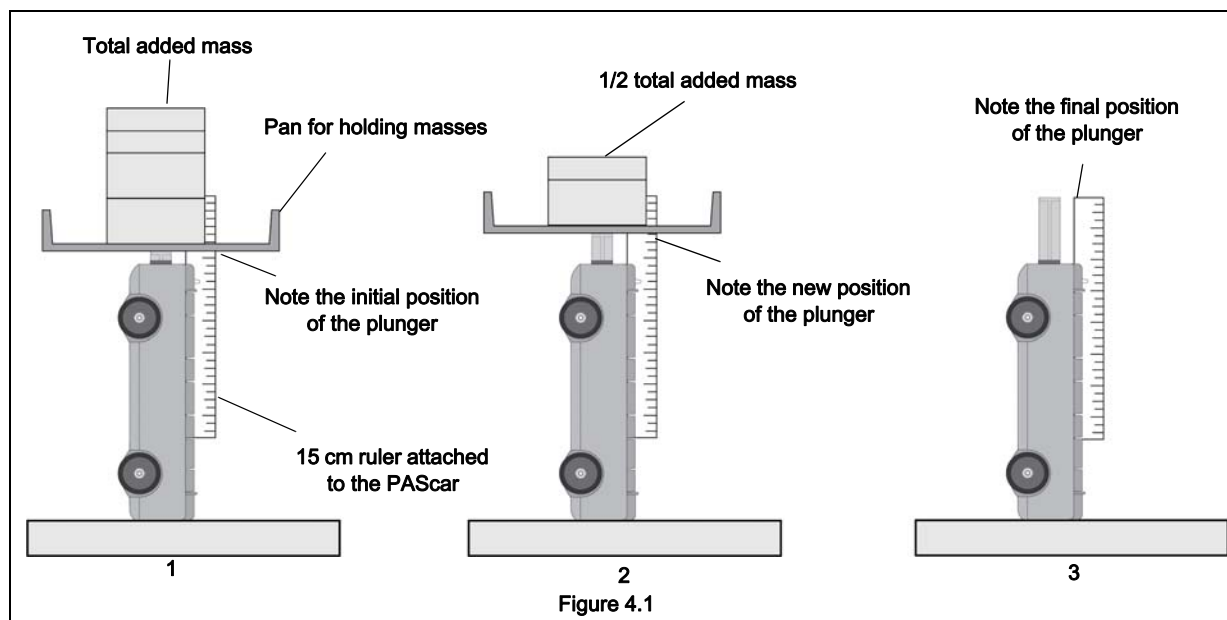
which leads to:

$$v_0 = x_0 \sqrt{\frac{k}{m}} \quad \text{Eqn. 3}$$

This predicted launch velocity can be experimentally checked by measuring the total rolling distance d on a horizontal surface and the corresponding time t for given launch conditions. This leads to:

$$v_0 = 2 \frac{d}{t} \quad \text{Eqn. 4}$$

It is assumed that the acceleration of the PAScar is constant, so that the initial velocity of the PAScar at the moment of launch is twice the average velocity of the PAScar over its whole run.



Procedure

- Stand the PAScar on its end so that the spring plunger is aimed up, as shown in Figure 4.1. Using masking tape or rubber bands, fix a ruler to the car and adjust it so that the 0 cm mark on the ruler lines up with the upper surface of the plunger. Take care to avoid parallax errors!
- Tape down the Plunger Trigger. Carefully add enough mass to the top of the plunger so that it is nearly fully depressed. Record this mass and the corresponding compression x (initial position) of the spring in Table 4.1.
- Remove approximately one quarter of the mass used in step 2. Record the new mass and x values in Table 4.1.
- Repeat step 3 until no mass remains on the plunger.
- Plot a graph of F versus x using your data and determine the slope of the best line through your data points. This slope is the spring constant for your car. Show your slope calculations on the graph and record k below.
- Determine the mass of the car using a mass balance and record this value below.
- Using Eqn. 3 and your values for m , x_0 (i.e. the compression of the cocked spring) and k , predict the launch velocity of your car and record this below.
- Cock the spring plunger to the value of x_0 that you have chosen, then place the car in its starting position and launch it. Using a stopwatch and a meter stick, determine the average range d and the average total time spent rolling t . Record these below.
NOTE: To avoid reaction time errors, the person who launches the car should also time the car's motion.
- Using Eqn. 4, determine the observed value of v_0 and compare it with the predicted value.

Data and Analysis

mass of car = _____ kg

 $k =$ _____ $x_0 =$ _____ mPredicted value of launch velocity $v_0 =$ _____ m/sAverage $d =$ _____ m Average $t =$ _____ sObserved value of the launch velocity $v_0 =$ _____ m/sPercent difference (% Diff) between observed and expected values of $v_0 =$ _____**Table 4.1**

Trial	m (kg)	F (= mg) N	x (m)
1			
2			
3			
4			
5			
6			
7			
8			

NOTES

Experiment 5: Rackets, Bats, and "Sweet Spots"

Equipment Needed	
PAScar	Metric Measuring Tape
Meter Stick or Long Rod	

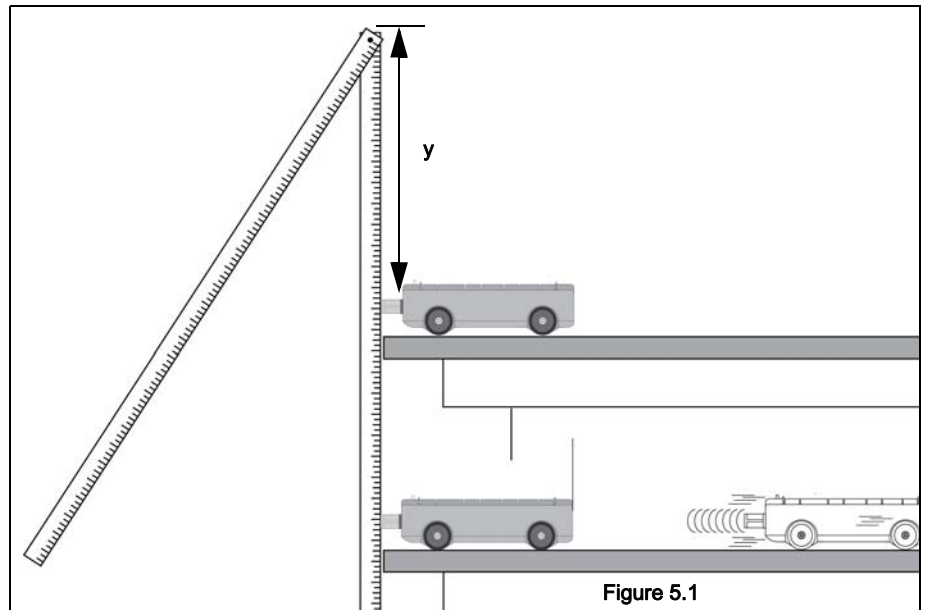
Purpose

When a batter or tennis player strikes a ball, a portion of the rotational kinetic energy of the bat or racket is transferred to the ball. In a somewhat oversimplified picture, the motion of the bat or racket can be thought of as a simple rotation about a pivot which is located near its end and close to the batter's wrists. The portion of the bat's original kinetic energy that is transferred to the ball depends on the distance y between the point of impact and the pivot point. The position on the bat corresponding to the maximum energy transfer is called a "sweet spot". We will call this maximum energy sweet spot **SS1**.

NOTE: For simplicity, it is assumed that the collisions are perfectly elastic.

Theory

As any batter can tell you, if you hit the ball at a certain point on the bat, there will be no shock, or impulse, transferred to your hands! This "sweet spot" is generally located at a different position than **SS1** and is called the "percussion point". We will call this zero impulse sweet spot **SS2**. For a given "bat" and pivot, the position of **SS2** can be found from:



$$y_{\text{SS2}} = \frac{I}{m y_{\text{cm}}} \quad \text{Eqn. 1}$$

where I is the rotational inertia of the bat for the corresponding pivot, m is the total mass of the bat, and y_{cm} is the distance from the pivot to the center of mass of the bat. (e.g. If a uniform rod of length L is pivoted about an endpoint, **SS2** is located at $0.67L$ from the pivot.)

The positions of both **SS1** and **SS2** can be found theoretically, or by using the Sweet Spot computer program (see page 20 for details). The position of **SS2** can be found experimentally using the PASCO Force Sensor or, roughly, by actually hitting a ball at a variety of positions on the bat and noting where the least shock to your wrists occurs. In this experiment, a method for determining the location of **SS1** is described.

Using a meter stick or rod as a bat (see Figure 5.1), the PAScar can play the role of a ball. By observing how far the car rolls after impact, the relative, or even absolute energy transfer can be determined for various values of y . In this manner, **SS1** can be found.

If you have already done the experiment to determine the coefficient of rolling friction for your cart for the same surface that you will be using in this experiment, you can determine the kinetic energy of the car at the moment after impact since:

Procedure

1. Set up the system as shown in Figure 5.1. Position the car so that its plunger hangs over the edge of the table several centimeters.

NOTE: You will need a long, horizontal table, or board for this experiment. A 3/4 inch by 1 foot by 8 foot plywood board is recommended.

2. Arrange to have a stop of some sort to insure that you always use the same pullback angle for the hanging meter stick.
3. Pull the meter stick or rod back to the pullback angle that you have chosen and release it, allowing it to strike the car plunger. Record the corresponding values of y and x in Table 5.1.
4. Repeat step 3 four times for each value of y , changing it from roughly 10 to 90 cm in 10 cm increments.
5. Compute the average value of x for each value of y .
6. By interpolation, determine the location of **SS1** from your data and record it below Table 5.1.
7. Using Eqn. 1, compute the location of **SS2** and record it below Table 5.1.
8. If time permits, repeat the above after either repositioning the pivot (i.e. “choking up”) or adding 100 grams or so at some point on the stick.

NOTE: This would add a little realism to the experiment since neither a bat nor a tennis racket is uniform!

Table 5.1

Trial	y (cm)	x (cm)	Average x (cm)	Optional μmgx (joules)
1	10	_____		
2	20	_____		
3	30	_____		
4	40	_____		
5	50	_____		
6	60	_____		
7	70	_____		
8	80	_____		

y -position of SS1 = _____ cm y -position of SS2 = _____ cm

Questions

1. Is it possible to construct a “Superbat” for which both **SS1** and **SS2** coincide? If so, what changes would have to occur to the uniform rod to bring **SS1** and **SS2** closer together? (You might use the SweetSpot computer program to help you answer this!)
2. What assumptions have we made in analyzing this system? How do they affect our results?

"Sweet Spot" Computer Program

The following is a listing of the "Sweet Spot" computer program written by Scott K. Perry of American River College, Sacramento, CA, using Quickbasic 4.5.

```

REM Program: SWEET SPOTS and PER-
CUSSION POINTS (Fixed Pivot)
REM (Version: 15DEC91)
CLS
LOCATE 1, 1
INPUT "What pullback angle will you be
using for this experiment (deg.); theta
INPUT "What is the mass of your meter-stick
'bat' (kg); Ms
g = 9.8: Mc = .5: L = 1: theta = theta / 57.3
COLOR 15
Begin:
CLS
LOCATE 1, 1
INPUT "How far from the center-of-mass is
the pivot located (m)"; S
INPUT "How large is the load mass (kg)"; m
IF m = 0 GOTO Skip
INPUT " How far is the load mass from the
pivot (m)"; y
Skip:
I = (1 / 12) * Ms * L ^ 2 + Ms * S ^ 2 + m * y ^ 2
PE = (Ms * S + m * y) * (1 - COS(theta)) * g
Wo = SQR(2 * PE / I)
h = (1 + 2 * (y / L) * (m / Ms)) * (1 -
COS(theta)) * L / 2
PRINT: PRINT
COLOR 14
PRINT "Y-Impact (m)"; TAB(16); "Cart-Speed
(m/s)"; TAB(35); "Omega (rad/sec)";
TAB(54); "Impulse at Pivot (N*sec)"
COLOR 15
PRINT
FOR k = 1 TO 9
r = k / 10
a = Mc / 2 + (Mc * r) ^ 2 / (2 * I)
b = -Mc * Wo * r
c = -PE + (1 / 2) * I * Wo ^ 2
v = (-b + SQR(b ^ 2 - 4 * a * c)) / (2 * a)
w = (I * Wo - Mc * r * v) / I
DeltaP = Mc * v + Ms * w * L / 2 - Ms * Wo * L / 2
v = INT(1000 * v + .5) / 1000
w = INT(1000 * w + .5) / 1000
DeltaP = INT(100 * DeltaP + .5) / 100
PRINT TAB(5); r; TAB(20); v; TAB(39); w;
TAB(60); DeltaP
NEXT
PRINT: PRINT
INPUT "Would you like to input different values
"; a$
IF a$ <> "N" and a$ <> "n" GOTO Begin
END

```

NOTES

Experiment 6: Sliding Friction and Conservation of Energy

Equipment Needed	
PAScar	Stopwatch
Metric Measuring Tape	Brick or Block
Long Board (ramp)	Friction Block
Protractor	

Purpose

In this lab, the PAScar will be launched down a ramp, as shown in Figure 6.1, while riding on a friction block. The initial elastic potential energy and gravitational potential energy of the car are converted to thermal energy as the car slides to a stop. The thermal energy generated on the surfaces is the same as the work done against sliding friction.

Theory

Using the principle of conservation of energy, we can equate the initial energy of the system with the final (i.e. thermal) energy of the system. This leads to:

$$\frac{1}{2}kx^2 + mgD\sin\theta = \mu_k mgD\cos\theta \quad \text{Eqn. 1}$$

(elastic P.E.) + (Gravitational P.E.) = (work done against friction)

where k is the spring constant of the plunger (from Experiment 4), x is the distance that the plunger is pushed in, m is the mass of the car plus the friction block, D is the distance that the block slides after the car's plunger is released, θ is the angle of the ramp to the horizontal, and μ_k is the coefficient of kinetic or "sliding" friction.

In this experiment, you will use the principle of the conservation of energy to predict D , given certain measurements you will make and the value of k determined in Experiment 4. First you will need to determine the coefficient of kinetic or "sliding" friction for the friction block.

Determining μ_k : If the angle of the ramp is high enough, the friction block will slide down the ramp with uniform acceleration, due to a net force on the block. The net force on the block is the difference between the component of the gravitational force ($mg\sin\theta$) that is parallel to the surface of the ramp and the friction force ($-\mu_k mg\cos\theta$) that retards the motion. The angle θ is the angle of the ramp when the block slides down the ramp with uniform acceleration. The acceleration down the ramp is given by:

$$a = g\sin\theta - \mu_k g\cos\theta \quad \text{Eqn. 2}$$

The average acceleration down the ramp is given by:

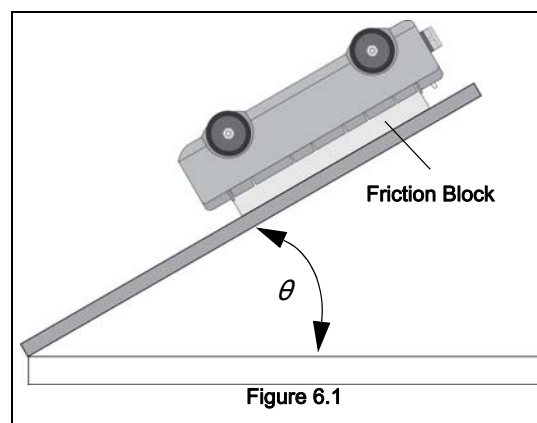


Figure 6.1

$$a = \frac{2d}{t^2} \quad \text{Eqn. 3}$$

where d is the total distance the block slides and t is the time required to slide through that distance. If the acceleration is uniform, Eqn. 2 equals Eqn. 3. You can use the measured values of the angle θ (the angle of uniform acceleration), the distance d , and the time t to calculate the kinetic coefficient of friction μ_k .

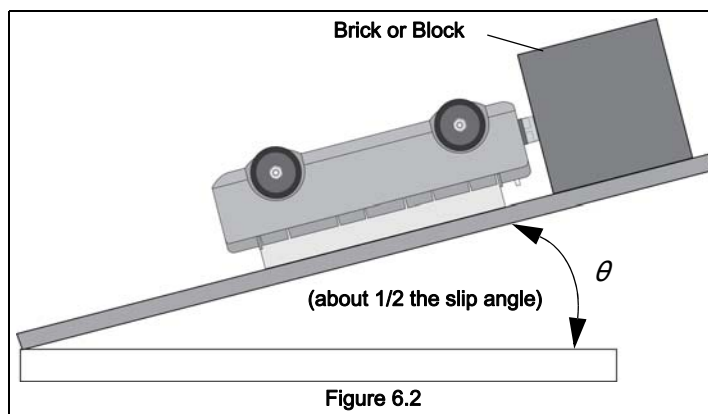
Procedure

NOTE: To get consistent results in this experiment, you must insure that the ramp you will be using is both straight and clean. Wipe the surface of the ramp and the friction block with a rag.

Determining the coefficient of kinetic or "sliding" friction:

1. Place the car with the friction block on the ramp. Set up the ramp at a relatively low angle (one that does not cause the friction block to begin sliding down the ramp by itself).
2. Increase the angle of the ramp until the block begins to slide down the ramp on its own, but only after you "release" it by slapping the table (or tapping the ramp very lightly). Now increase the angle of the ramp by a few more degrees, so that the block will slide down the ramp with a uniform acceleration when you release it with a "slap" or tap. The angle of the ramp must be low enough so that the block does not begin to slide on its own only when you release it. Measure the angle of the ramp with the protractor and record it as the angle of uniform acceleration (θ) in the data table.

3. Release the block from the grasp of static friction as described in the previous step and measure the time of the car's descent down the ramp. Record this time as t in data Table 6.1. Measure the distance d that the block slides down the ramp and record this data in Table 6.1. Repeat the measurements four times. Use Eqn. 3 to compute the accelerations of the block and enter the values in data Table 6.1. Determine the average value of acceleration and enter it below data Table 6.1.



4. Use Eqn. 2 to calculate the coefficient of kinetic or "sliding" friction. Enter it below the data table.

Prediction of D and Measurement of D:

5. Now slightly reduce the angle of the ramp until the block will just barely slide down the ramp with a uniform speed when you release it with a slap or tap. Measure this "slip" angle. Reduce the angle of the ramp to about one half of the "slip" angle. Measure this new angle and record its value in data Table 6.2 as θ . Secure a brick or block at the upper end of the ramp as shown in Figure 6.2.
6. It is time to make a prediction – Using Eqn.1 and the information that you have recorded, predict D , the distance that the car will slide down the ramp after being launched. Assume that the plunger on the car is fully cocked at the position of maximum spring compression. Record your prediction at the top of Table 6.2.
7. After double checking your work in the previous step, launch the car down the ramp by placing it on the ramp with its cocked plunger against the secured brick. Then tap the Plunger Trigger with a rod or stick using a flat edge.

NOTE: This will help to insure that you do not give the car an initial velocity other than that supplied

by the spring plunger.

8. For six trials, measure the distance D that the car slides and record these in Table 6.2.

NOTE: Sometimes the car will twist a bit as it descends, so use the midpoint of the back edge of your car as a reference point for measuring D .

9. Compare your results with your prediction. Compute the percent difference between these two values and enter it below Table 6.2.

Data and Analysis

$\theta =$ _____

Spring constant, $k =$ _____ (from Experiment 4)

Table 6.1

Trial	t (sec)	d (cm)	a (cm/s ²)
1			
2			
3			
4			

average acceleration = _____ cm/s² coefficient of sliding friction = _____

$\theta =$ _____ Predicted value of $D =$ _____ cm

Table 6.2

Trial	D (cm)
1	
2	
3	
4	
5	
6	

Average of measured value of $D =$ _____ cm Percent difference = _____ %

Questions

1. In analyzing this system, has the energy been fully accounted for? Discuss.
2. How do your results agree with your prediction? Discuss.
3. What if you launched the car up the same ramp? How far up would it go?

NOTES